

Introduction to Digital Game Graphics
April 21, 2020
NTI B Day #6

Class Connection



Class website: www.mrsoutlandteachingit.weebly.com

Twitter: @MzOutland

Instagram: mzoutland

Facebook: Mz_Outland Class Creations

Google Classroom: wil4a7p

Remind: Send a text to: 81010 @ b9b9bd



1. Understand that school is in session with NTI
2. Create a schedule for schoolwork to be completed.
3. Check daily agenda at www.mrsoutlandteachingit.weebly.com
4. Check daily agenda and assignments on Google Classroom.
5. Complete email assignments as a form of communication with teachers.
6. Attend Zoom Conference when scheduled
7. Join CLASS CONNECTIONS to communicate with the class.
8. Check Google Classroom for work to be submitted.
9. Do the best you can; we are all in this together! #TogetherKy
10. Pay attention to due dates listed on the assignments.

TODAY'S LEARNING ACTIVITIES

Standard AA3—Communicate and follow procedures.

I will: Compose a professional email message.

So I can: Communicate effectively with my team using complete sentences, correct spelling and grammar.

I know I have it when: The message has been successfully sent with zero errors.

Send an email to Mrs. Outland: angela.outland@fayette.kyschools.us

Subject: Resume

Salutation: Happy Day!!

Body: Send Mrs. Outland a copy of your resume. Send a copy even if it not finished. If you don't have a copy of your resume, let Mrs. Outland know.

Closing: Kind Regards,

Use your signature block created in class.

Code.org

Unit 3: Students will be able to:

1. Reason about locations on the Game Lab coordinate grid
2. Communicate how to draw an image in Game Lab, accounting for shape position, color, and order

Code.org Lessons for today:
Unit 3:

Lesson 2: Plotting Shapes.

3. This assignment is on Google Classroom.
4. Complete the two activity sheets on Google Classroom. You may work with another person (family, friends virtually, siblings)
5. Draw grids on a scrap sheet of paper or print out the activity sheets.
 - If you don't have a printer, draw grids on a piece of paper
 - Complete the code.org lessons. If you finish one lesson, move to the next lesson.

- Students will be able to:
- Use a coordinate system to place elements on the screen.
 - Sequence code correctly to overlay shapes.

- Lesson 3: Drawing in a Game Lab
- Complete the lessons, watch the videos and journal the vocabulary words.
 - Lesson 3 is due on Friday, April 24, 2020
 - If you need an extension, please email Mrs. Outland.

Do the best you can. Work through the lessons doing what you can. Meet with classmates via Zoom or Google Meet.

Announcements



UPDATED BLOCK

MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
APRIL 20	APRIL 21	APRIL 22	APRIL 23	APRIL 24
A	B	A	B	C-CONNECT
APRIL 27	APRIL 28	APRIL 29	APRIL 30	MAY 1
A	B	A	B	C-CONNECT

ROTATION SCHEDULE



Starting Monday, April 20, 2020,

- Every Monday and Wednesday will be an A-day
- Tuesday and Thursday will be a B-day. This is to provide consistency for students.
- Every Friday will be a C-Day for students/teachers/families to Connect
- Teachers may have assignments due on a Friday.
- Fridays, The Connect Day will be used for :
 - remediation, extra help, catching up, student/teacher conferences, or teacher/family conferences, etc.